

# MAD Film and Television 12

## A3: Light it Up!

Name: \_\_\_\_\_

### Assignment Synopsis:

The object of this assignment is to do two main things:

1. To try and make sure there is enough light to keep the quality up and the noise down.
2. Create depth and separation between elements in your scene so you can tell that things have depth and distance, which prevents a level of flatness.

### What to do:

1. Set up a corner with a background to use and set up three lights to use.
  - A. a light in front of the actor
  - B. a light that splashes on the backdrop of the scene (can use a colour light if you think it looks better)- it should be in the shot, like a lamp.
  - C. A rim light that lights up the edge of the actor's hair, so that little bit of light punches them out of the background. I
2. Take some pictures to check and see how it looks and add them to the final video
3. Film a little bit with the actor, while you move lights around and show us how it changes as the lights move, or are turned off- talk while you are doing this to tell us what you are up to. "I'm moving the light in front of the actor and putting it up higher, then lower to cast different shadows on their face."
4. Pass in the final video.

Curriculum	4
Plan, produce, record, and refine moving images individually and collaboratively	You are carefully adjusting the lighting to take into account the effect and quality of the final image/video
Document, share, and respond to moving images	You can document the choices you have made so that changes are not random, but effective and different than before
Express and analyze personal voice as a moving-image artist	Your choices are being made for artistic reasons, to create an effect